## SUPERNATURAL RPG CHARACTER SHEET

	Alignment:  I.S.P.:  Hit Points:  Experience Level:  I.Q.:  M.E.:  M.A.:  P.S.:  P.P.:  P.E.:  P.B.:  Spd.:	Psi Attacks per Melee: S.D.C. (Physical): P.P.E.: Age: Sex: Weight: Height: Land of Origin: Birth Order: Disposition:
Psychic Abilities	Scholastic Skills	Secondary Skills
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		-
Weapons:		
	Combat Skills: Hand to Hand (Type)	
	Number of Attacks: Parry:	Dodge:
	Damage: Roll:	Bodge: Critical:
	Kick: Special:	
	Weapon Proficiencies:	S P Thr Ran
Other Equipment:		
	Bonuses to Save:	
	<u> </u>	ossession:
	· · · · · · · · · · · · · · · · · · ·	sychic Attack: oxins/Poisons:
	vs Horror Factor: vs 16	JA1115/ F 0180115
	NOTES:	
Valuables:	1101201	