

PSYCHIC SENSITIVE

PALLADIUM FANTASY RPG® CHARACTER SHEET

COMBAT SKILL

NAME: _____ RACE: _____
 TRUE NAME: _____
 ALIGNMENT: _____
 HIT POINTS: _____ .D.C.(PHYSICAL): _____
 EXPERIENCE LEVEL: _____ POINTS: _____
 I.Q.: _____ AGE: _____ LIFESPAN: _____ P.P.E.: _____
 M.E.: _____ SEX: _____ CHI: _____
 M.A.: _____ HEIGHT: _____ WEIGHT: _____ I.S.P.: _____
 P.S.: _____ LAND OF ORIGIN: _____
 P.P.: _____ ENVIRONMENT: _____
 P.E.: _____ SOCIAL/FAMILY BACKGROUND: _____
 P.B.: _____ RACIAL HOSTILITIES: _____
 SPD.: _____ DISPOSITION: _____

SAVING THROWS

SAVE VS. SPELL/WARD:	/
SAVE VS. FUME/RITUAL:	/
SAVE VS. PSIONICS:	
SAVE VS. TOXINS/POISONS:	/
SAVE VS. HARMFUL DRUGS:	
SAVE VS. INSANITY:	
SAVE VS. POSSESSION:	+
SAVE VS. HORROR FACTOR:	+
SAVE VS. COMA/DEATH:	+ %
PERCEPTION ROLLS:	/ / /

DAMAGE RECORD

.D.C.: _____ : _____
 .D.C.: _____ : _____
 _____ : _____
 HIT POINTS: _____
 I.S.P.: _____
 CHI: _____
 P.P.E.: _____

O.C.C. SKILLS

O.C.C. SKILLS	+%/LVL.	%
NATIVE LANGUAGE:		98
SPEAK (+15%):	5	
SPEAK (+15%):	5	
LORE (+10%):	5	
LORE (+10%):	5	
DOWSING (+15%):	5	
SENSE PSYCHIC/MAGIC ENERGY	5	
SENSE SUPERNATURAL BEING	5	
TWO WEAPON PROFICIENCIES OF CHOICE		
SEE PSYCHIC ABILITIES ON SECOND SHEET		

LEAP:	FT.↑	FT.→
LIFT:	LBS.	CARRY: LBS.
THROW(MAX):	LBS.	FT.
RUN:	MPH (MAX)	MELEES
	FT/MELEE	FT/ATTACK
SWIM:	MPH (MAX)	MELEES
	FT/MELEE	FT/ATTACK

SKILLS	+%/LVL.	%	SECONDARY SKILLS	+%/LVL.	%

WEAPONS

WEAPONS	RANGE	DAMAGE

WEAPON PROFICIENCIES

WEAPON PROFICIENCIES	STR/THR AIM/BURST	PARRY/ RANGE	DAMAGE/ RATE
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ARMOR

ARMOR:
 A.R.: .D.C.: _____ / _____
 WEIGHT: _____ COST: _____
 PROWL PENALTY: -_____%

ARMOR

ARMOR:
 A.R.: .D.C.: _____ / _____
 WEIGHT: _____ COST: _____
 PROWL PENALTY: -_____%

AMMUNITION(____): _____
 AMMUNITION(____): _____

EQUIPMENT

SPECIAL ABILITIES/SKILLS

NOTES

MONEY
 GOLD: _____
 SALARY: _____
 VALUABLES: _____

OUTFITS