

RIFTS® Phase World™: Draconid R.C.C.

Name: _____

Alignment: _____

M.D.C.: _____ Horror Factor: _____

S.D.C./Hit Points: _____

Level: _____ Experience: _____

O.C.C.: _____

Savings: _____

I.Q.: _____ Skill Bonus: + _____%

M.E.: _____ Save vs Psionics/Insanity: + _____

M.A.: _____ Trust/Intimidate: _____%

P.S.: _____ Damage Bonus: + _____

P.P.: _____ Strike/Parry/Dodge Bonus: + _____

P.E.: _____ Coma/Death: + _____% Poison/Magic: + _____

P.B.: _____ Charm/Impress: _____

Spd (mph/kmph): _____ (/) Flying: _____ (/)

P.P.E.: _____ I.S.P.: _____

Armor M.D.C./S.D.C.: _____

Race: Draconid

Sex: _____ Height: _____ Weight: _____ Age: _____

Physical Description: _____

Place of Origin: _____

Disposition: _____

Allies: _____

Enemies: _____

O.C.C. Skills:

	+%/lvl	%
Language: Dragonese/Elven		<u>98%</u>
Language: Trade Five		<u>98%</u>
Language _____ (50%+20%)	+5%	_____
Language _____ (50%+20%)	+5%	_____
Basic Math _____ (45%+15%)	+5%	_____
Basic Radio _____ (45%+10%)	+5%	_____
Basic Electronics _____ (30%+10%)	+5%	_____
Demon and Monster Lore _____ (25%+15%)	+5%	_____
Pilot _____ (___%+10%)	+5%	_____
Wilderness Survival _____ (30%+10%)	+5%	_____
W.P. _____		_____
W.P. _____		_____
Hand to Hand: _____		_____

O.C.C. Related Skills:

	+%/lvl	%
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

Secondary Skills:

	+%/lvl	%
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

Natural/Special Abilities, Powers & Vulnerabilities:

Nightvision 90 ft (27.4 m). See the invisible. Bio-regenerate 3D6 M.D.C. every five minutes. Supernatural strength. Bite inflicts 2D4 M.D.C. Impervious to normal weapons, fire & cold. Magic, psionics and M.D. weapons have full effect. _____

Bonuses:

+1 vs magic. +3 vs horror factor. _____

