## RIFTS $\mbox{\ensuremath{\mathbb{R}}}$ Phase World $\mbox{\ensuremath{\mathbb{T}}}\mbox{\ensuremath{\mathbb{M}}}$ : Spacer O.C.C.

			Name:
			Alignment:
			M.D.C.: Horror Factor:
			S.D.C./Hit Points:
			Level: Experience:
			0.C.C.:
			Savings:
Radio: Basic       (45%+10%)         Spaceship Mechanics       (22%+10%)         First Aid       (45%+10%)         Movement: Zero Gravity       (P.P.x5%+5%)	+%/lvl % 98% +5% +5% +5% +5% +5% +5% +4% +5%	98%	I.Q.: Skill Bonus: +
EVA (40%+10%) Pilot (%+15%) Pilot (30%+10%) Read Sensory Equipment (30%+10%) Computer Operation (40%+10%) W.P	+5% +5% +5% +5% +5%		Allies: Enemies:  Natural/Special Abilities, Powers & Vulnerabilities:
O.C.C. Related Skills:	+%/lvl	%	
	0 / 17 7		
Secondary Skills:	+%/lvl	<b>%</b>	
	=		Bonuses: +2 to save against space dangers
		<del>_</del>	

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