

RECON CHARACTER SHEET

Player Name:

↓Insert Photograph↓

↑Insert Photograph↑

MILITARY PERSONNEL RECORD

Name:

Wound Record

Major Characteristics

Wound Points:

Strength (ST)

Alertness (AL)

Agility (AG)

Current ST:

Carrying Capacity:

Minor Characteristics

Height:

Weight:

Age:

Movement Rate:

Military Occupational Specialities (MOS)

Personality

Military Status

Primary MOS:

Secondary MOS:

Alignment:

Serial Number:
(- -)

Rank:

SERVICE RECORD

Area of Assignment (Mission Location)	Commendations, Medals and Awards	Experience Points
1		
2		
3		
4		
5		

EQUIPMENT LISTS

Clothing List	Pocket Contents	Belt Attachments	Shoulder slung	Handheld Items	Backpack-Rucksack Contents

RECON CHARACTER SHEET

Player Name:

Character Name:

SERVICE TRAINING RECORD

Weapons and Combat Training

SKILLS - Weapons	base effectiveness
Assault Rifle	
1. M-16	
2.	
3.	
Pistol	
1.	
2.	
Submachinegun	
1.	
2.	
Bolt-Action Rifle	
1.	
2.	
Semi-Automatic Rifle	
1.	
2.	
Shotgun	
1.	
Grenade Launcher	
1.	

SKILLS - Heavy Weapons	base effectiveness

Hand to Hand Combat	base effectiveness
Bayonet	
Garrote	
Knife Fighting	
Knife Throwing	
Unarmed Combat	

Non-Weapon Skills

SKILLS - MOS Speciality	base effectiveness

SKILLS - General Skills	base effectiveness
Climbing	